

Storage System Optimization, Improving CPU Efficiency in I/O bounded

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Outline

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- CPU Performance
- Storage System, Optimization
- Results
- Conclusions



Motivation

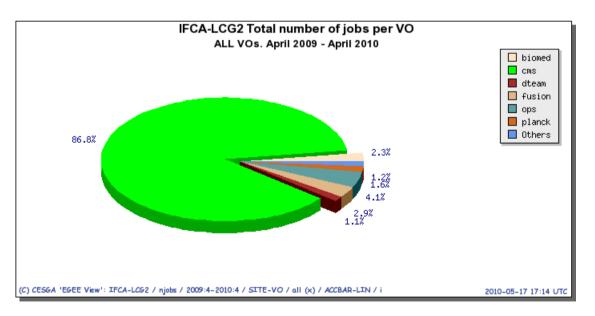
- Why the CPU efficiency is an important parameter?
- CPU Efficiency is the ratio between the CPU time and the total execution time
- The shorter the total execution time:
 - the higher the CPU Efficiency
 - the larger the number of jobs that can be executed in a given period
 - the better the resources usage

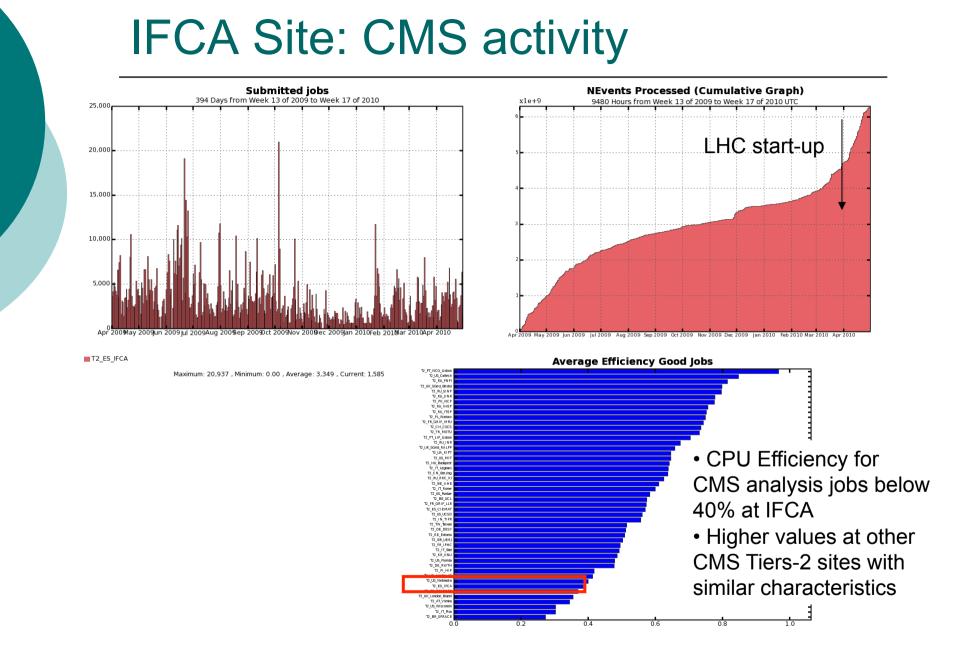


IFCA Site

- Join resources from LHC-CMS Tier-2 & GRID-CSIC
- Support ~40 VOs, being CMS the most demanding one
- 210 worker nodes with 2 quad-core CPUs: total 1680 cores
- ~60 local users; 310 TB for storage

CMS case: 1400 slots, ~20 users plus 200 via GRID, 220 TB for storage

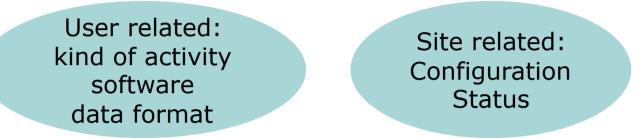






CPU Perfomance (I)

• The CPU Efficiency depends on many factors:



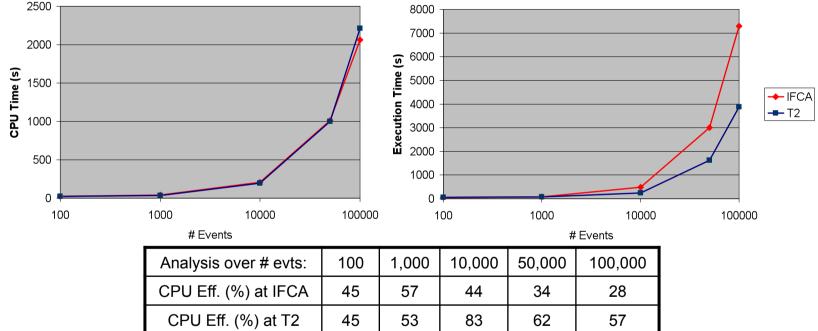
• We study the CPU efficiency of a typical CMS job that makes an important demand on the storage resources (skimming job)

- Extracts a small data sample from a larger one with limited calculations
- Execute, in production mode, skimming jobs as a function of the number of analyzed events at IFCA CMS Tier-2 and at a better performing CMS Tier-2 (T2)
- The jobs run over 6 GB of data



CPU Performance (II)

• For each set, we submitted 300 jobs at IFCA using two dedicated worker nodes (16 slots) and 10 jobs at T2



- CPU Times are similar at both sites
- BUT, execution times are considerable larger at IFCA: I/O activity increases with the number of events



Storage System

- Could the storage system configuration be related to the poor performance?
 - File System
 - LAN Network
 - Storage Hardware
- In production mode, a set of parameters was controlled and tuned in order to optimize the configuration
 - After each modification the CPU efficiency was checked for skims with 100,000 events (6 GB of data)
 - Positive modifications were incorporated in a progressive way

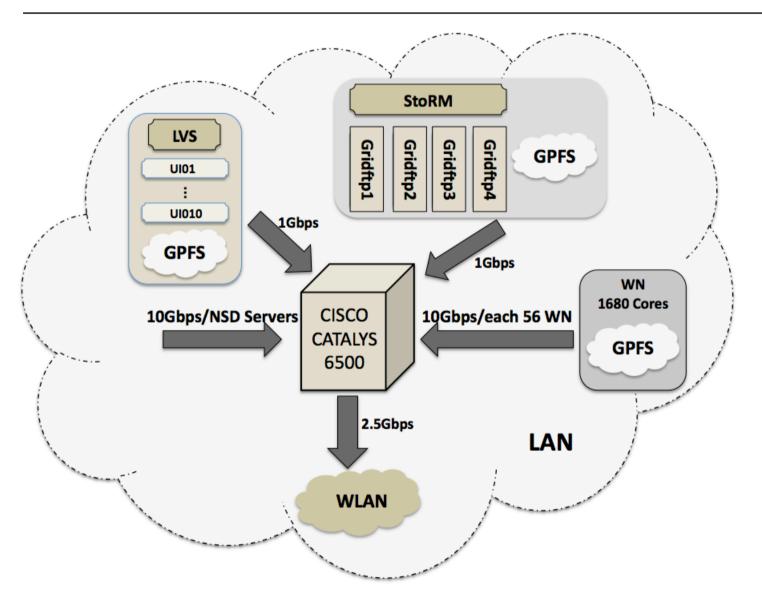


File System

- General Parallel File System (GPFS):
- It allocates its own cache (Pagepool):
 - Default size: 512 MB
 - From 512 MB to 1 GB, the CPU efficiency increases about 2-3%
- Allows the control of the maximum number of threads dedicated to prefetch data and the number of concurrent operations (PrefetchThreads & Worker1Threads)
 - Related parameters changed in the allowed range
 - Not found to have an impact on the CPU efficiency



LAN Network



LAN Network Optimization (I)

 Measure the maximum bandwidth between nodes of the different components of the LAN (Iperf test): GPFS disk servers and worker nodes

Between GPFS's			Between WN's			Between GPFS's and WN's		
From	То	Mbps	From	То	Mbps	From	То	Mbps
GPFS01	GPFS02	~ 1900	WN01	WN02	~ 1000	GPFS01	WN01	~ 400
GPFS02	GPFS01	~ 2000	WN02	WN01	~ 1000	GPFS02	WN02	~ 350
GPFS03	GPFS01	~ 2100	WN03	WN01	~ 1000	GPFS01	WN02	~ 400
GPFS04	GPFS01	~ 2000	WN04	WN01	~ 1000	GPFS02	WN01	~ 450
GPFS02	GPFS03	~ 2200	WN02	WN03	~ 1000	WN01	GPFS01	~ 1000
GPFS03	GPFS02	~ 1900	WN03	WN02	~ 1000	WN02	GPFS02	~ 1000
GPFS04	GPFS02	~ 2000	WN04	WN02	~ 1000	WN01	GPFS02	~ 1000
GPFS03	GPFS04	~ 2200	WN03	WN04	~ 1000	WN02	GPFS01	~ 1000
GPFS04	GPFS03	~ 2100	WN04	WN03	~ 1000			

• According to specifications:

- connection between GPFS servers: 4-5 Gbps
- connection between GPFS servers and WNs: 1 Gbps

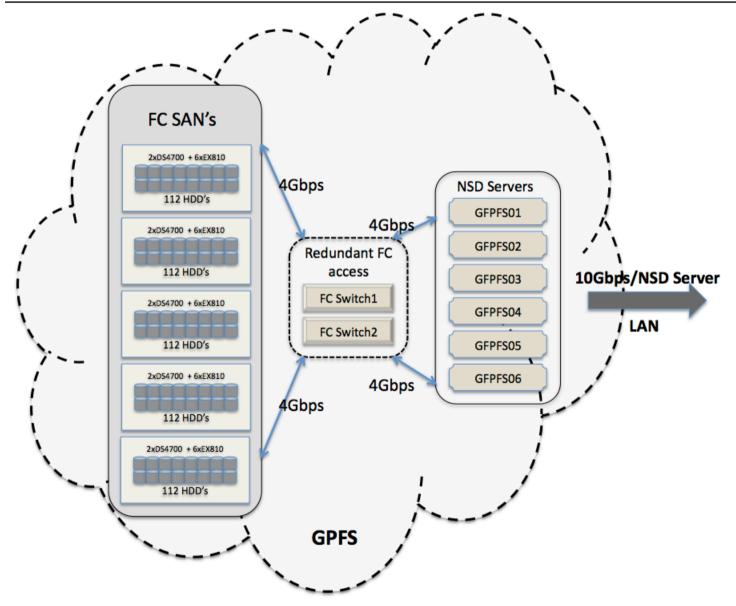
LAN Network Optimization (II)

• Modifications:

- Disable firewall at GPFS servers:
 - o They were in private LAN
 - Connection between GPFS servers is now 4-5 Gbps
- Enable the TCP feature selective acknowledgements:
 - The data receiver can inform the sender about the segments that have arrived successfully, then the sender only needs to retransmit the segments that have actually been lost
 - Connection between GPFS servers and WNs is now 1 Gbps

From an initial value of 28%, the CPU efficiency grew up to 35%

Storage Hardware



Storage Hardware Optimization

- Modifications:
 - The hardware controllers have an internal cache size of 2 GB, this is also the size of many of the CMS data files
 - To avoid continuous cache flush: the read cache feature was disabled
 - According to the modification priority variable, part of the resources is allocated to do mainly maintenance processes:
 - In production mode these kind of operations can be done in background, then the priority is lowered to the minimum
 - Then, almost all the resources are employed to do I/O user related operations

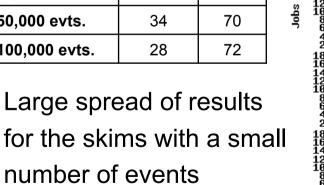
The average CPU efficiency value is duplicated from 35% to 70%

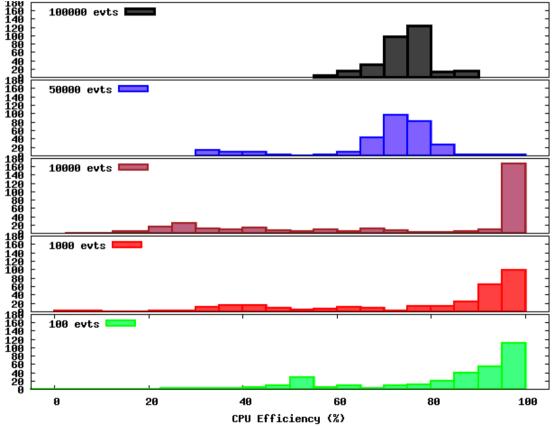
Results (I)

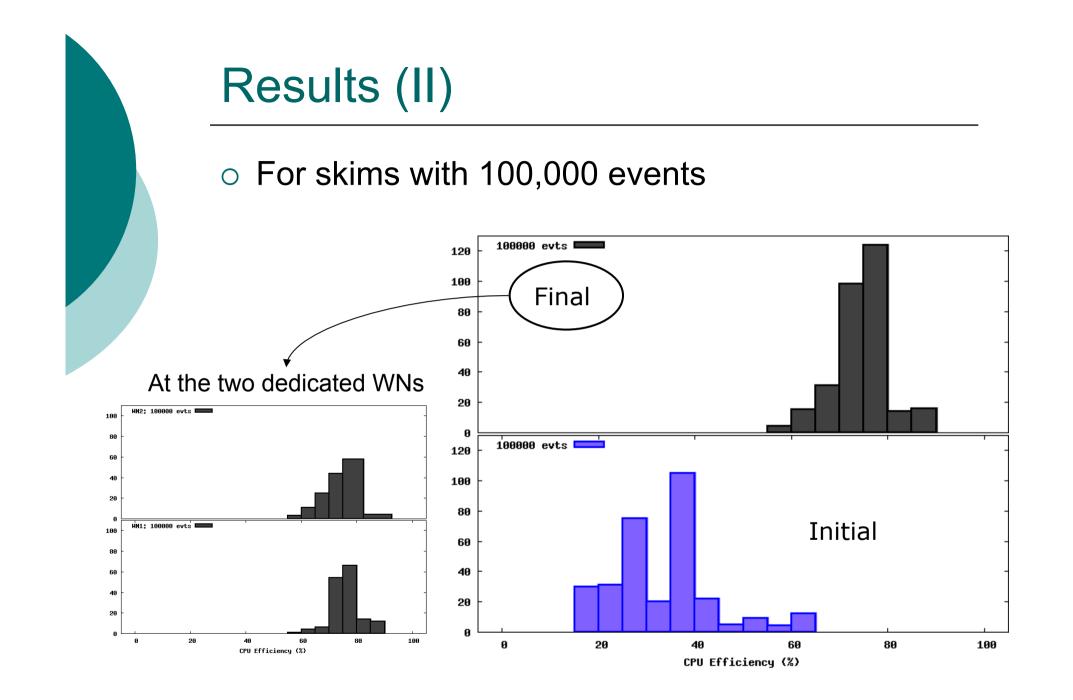
 Repeat the execution of the 300 jobs as a function of the number of events at IFCA

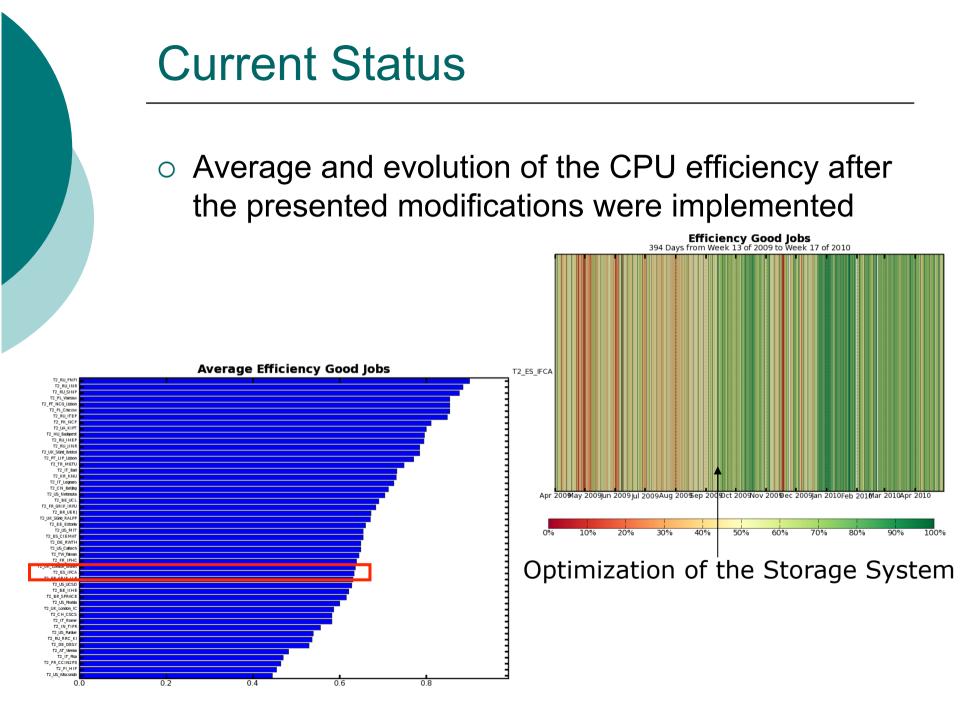
	CPU Eff. (%)			
Analysis over	Before	After		
100 evts.	45	84		
1,000 evts.	57	78		
10,000 evts.	44	77		
50,000 evts.	34	70		
100,000 evts.	28	72		

After implemented changes











Conclusions

- The presented work is the first attempt to increase the CPU efficiency at IFCA
- A higher CPU efficiency implies:
 - A higher job throughput => a better usage of the resources
- The storage system configuration has an impact on the CPU efficiency, by optimizing the storage system configuration in three different areas:
 - File system
 - LAN network
 - Storage hardware

the analysis CPU efficiency at IFCA increases from roughly 30% to 70%

- Since the implemented changes affect the general performance of the site, all communities profit from the obtained rise
- The ultimate goal of these studies is to dynamically achieve the best possible performance at the site at any time